

Transition Target Practice

Game Objective: Earn the most points

Musical Objective: Students will be able to increase fluency and accuracy when transitioning in thick textures

Setting Up The Game:

Identify the tonic (I), subdominant (IV), and dominant (V) of your target piece. Select the level of challenge for this round.

Playing The Game:

Roll a dice and match the face shown with the following number chart. Follow instructions for each level and earn points.

Level 1 "Chord is King"

Find and play the target chord followed by the next chord in the song

- 1: Tonic chord
- 2: Any chord with an accidental
- 3: A chord of your choice
- 4: The subdominant chord
- 5: The dominant chord
- 6: Roll again

Points:

Fluency (1) ____

Accuracy (1) ____

Level 2 "Mapping the Trail"

Choose a likely location and play the target section.

- 1: Between any two beats
- 2: Between two measures
- 3: A stanza change (lines on a staff)
- 4: A page turn or change
- 5: A large visual transition (repeats, D.S., Coda, etc)
- 6: Transition location of your choice

Points:

Fluency (2) ____

Accuracy (2) ____

Add-ons: Pick an optional challenge to include for extra points!

Add a chord/location PRIOR & in addition to your target (+3)

Subtract points for disfluency (-2) and inaccuracy (-2) in exchange for earning fluency (+5) and accuracy (+5) points

TOTAL:

Challenge yourself to beat your score next time!